

Recommended Course Sequence
 Bachelor of Fine Arts- Applied Media Arts- Graphic & Interactive Design (0395)

Semester 1	Semester 2	Semester 3	Semester 4	Semester 5	Semester 6	Semester 7	Semester 8
ENGL 101 College Writing Skills (3 Credits)	ART 103 Four-Dimensional Design (1.5 Credits)	ART 106 Drawing I (3 Credits)	ART 107 Drawing II (3 Credits)	ART 316 Typography II (3 Credits)	ART 211, ART 216, ART 226, ART 236 OR ART 241 (3 Credits)	ART 327 Corporate Identity (3 Credits)	ART 499 Senior Project in Graphic Design (3 Credits)
ART 101 Two-Dimensional Design (3 Credits)	ART 105 Color (1.5 Credits)	ART 301 Principles of Graphic Design (3 Credits)	ART 305 Typography I (3 Credits)	ART 221 OR ART 231 (3 Credits)	ART 432 Publication Design OR ART 430 Interactive II (3 Credits)	ART 267 Film & Video Production OR ART 268 Beginning Animation (3 Credits)	Any ARED, ARHI, ART or Internship Course (3 Credits)
Art 102 Three-Dimensional Design (3 Credits)	ENGL 102 Specialized College Writing and Research Skills (3 Credits)	CORE 3 (3 Credits)	ART 326 Interactive I (3 Credits)	ART 431 Movements in Graphic Design (3 Credits)	ART 251 Photography I (3 Credits)	ARHI Course (3 Credits)	Any ARED, ARHI, ART or Internship Course (3 Credits)
CORE 1 ARHI 105 Overview of Art History (3 Credits)	MATH 104 Finite Mathematics (3 Credits)	CORE 4 (3 Credits)	CORE 6 (3 Credits)	DISTRIBUTION 1 Recommended: ARHI 323 (3 Credits)	ARHI Course (3 Credits)	Any ARED, ARHI, ART or Internship Course (3 Credits)	Any ARED, ARHI, ART or Internship Course (3 Credits)
CORE 2 (3 Credits)	Discipline-specific computer competency: ART 258 Graphic Design Software (3 Credits)	CORE 5 (3 Credits)	CORE 7 (3 Credits)	DISTRIBUTION 2 (3 Credits)	DISTRIBUTION 3 (3 Credits)	Free Elective (3 Credits)	Free Elective (3 Credits)
					Any ARED, ARHI, ART or Internship Course (3 Credits)		

General Education Requirements

Major Requisites

Free Electives

Major Foundation Requirements

Major Courses

Effective Fall 2014