Activities will take place in the large hallways, in ROSS 129 and 130, and the stairway

**Activities in Math**
* Shawn Pelc and Corey Spangenberg -- student generated "Random Bugle Calls" (probability; Markov Chains)
* Steph Gelijk -- paper-folding activities.
* Megan Trinh and Michael Bellisimo -- Mathematical Magic Tricks. (Algebra and intro proofs).
* Korey Kilburn -- probability activity involving
* Pam Lasher -- "Barbie Bungie" activity (in stairway)
* Doug Puharic -- session on the game Set
* faculty will be on hand to discuss the majors, including Mathematics Actuarial Track

**Activities in Computer Science**
* Students in Computer Science will display class and independent research projects, including several games, in the computer lab.
* Special projects involving the Oculus Rift, a virtual reality head-mounted display, an EEG controlled telepresence robotic device and a cluster computer will be displayed in the cs project room.
* Brett Rhodes will display a vb program RISK, His Logic program and his Connect 4 game.
* Ron Forsha will display his Computer Graphics work.
* Travis Hamilton will display his work on random dungeon generation
* Nichole Sickafoose will display her work with the telescope
* The Advanced Game Programming Class will have various student generated games on display
* Josh Doran will display his robot system
* David Dampier and Kirk Rudzinski will display games involving the Oculus Rift
* Mike Coghill and Chris Wick will discuss the cluster.
* Jason Patalon will be in the lab with a Raspberry Pi
* Julie Kirwin will be in the CS Project Room (ROSS 129) discussing Android App creation
* faculty will be on hand to discuss the majors, including the Computer Science Game Track